

Fully Homomorphic Encryption

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Homomorphic Encryption

- Homomorphic to operation \oplus

$$E(m_1) \otimes E(m_2) = E(m_1 \oplus m_2), \forall m_1, m_2 \in M$$

Note

\otimes and \oplus can be the same, but don't have to be!

Partial Homomorphic Encryption - RSA

- Encryption:

$$E(m) = m^e \bmod N$$

- Homomorphic to **multiplication**:

$$\begin{aligned} E(m_1) \cdot E(m_2) &= (m_1^e \bmod N) \cdot (m_2^e \bmod N) \\ &= (m_1 \cdot m_2)^e \bmod N \\ &= E(m_1 \cdot m_2) \end{aligned}$$

Partial Homomorphic Encryption - Paillier

- Encryption:

$$E(m) = g^m \cdot r^n \bmod n^2$$

... with random r

- Homomorphic to **addition**:

$$\begin{aligned} E(m_1) \cdot E(m_2) &= (g^{m_1} \cdot r_1^n \bmod n^2) \cdot (g^{m_2} \cdot r_2^n \bmod n^2) \\ &= g^{m_1+m_2} \cdot (r_1 \cdot r_2)^n \bmod n^2 \\ &= E(m_1 + m_2) \end{aligned}$$

Fully Homomorphic Encryption (FHE)

- Evaluate **every circuit** homomorphically
- Homomorphic
 - To addition and multiplication
 - **Arbitrary** times
- Nowadays: Somewhat HE or Levelled HE
 - Homomorphic to addition and multiplication
 - **Limited** number of times
 - Become FHE with **bootstrapping**

Learning With Errors

Learning With Errors (LWE)

- Search: Find secret $\mathbf{s} \in \mathbb{Z}_q^n$ given many noisy inner products
 - $\mathbf{a}_i \leftarrow \mathbb{Z}_q^n : b_i = \langle \mathbf{a}_i, \mathbf{s} \rangle + e_i \in \mathbb{Z}_q$

$$\mathbf{A} = \begin{pmatrix} \mathbf{a}_1 \leftarrow \mathbb{Z}_q^n \\ \mathbf{a}_2 \leftarrow \mathbb{Z}_q^n \\ \dots \\ \mathbf{a}_k \leftarrow \mathbb{Z}_q^n \end{pmatrix} : \mathbf{b} = \mathbf{A}\mathbf{s} + \mathbf{e} \in \mathbb{Z}_q^k$$

- Decision: Distinguish (\mathbf{A}, \mathbf{b}) from uniform $(\mathbf{A}, \mathbf{b}) \in \mathbb{Z}_q^{k \times n} \times \mathbb{Z}_q^k$

Ring Learning With Errors (R-LWE)

- Let $R = \mathbb{Z}[X]/(X^n + 1)$ for $n = 2^N$, and $R_q = R/qR$
 - Polynomials of $\deg < n$ and coefficients mod q
- Search: Find secret ring element $s(X) \in R_q$ given:

$$a_1 \leftarrow R_q : b_1 = a_1 \cdot s + e_1 \in R_q$$

$$a_2 \leftarrow R_q : b_2 = a_2 \cdot s + e_2 \in R_q$$

...

$$a_k \leftarrow R_q : b_k = a_k \cdot s + e_k \in R_q$$

- Decision: Distinguish (a_i, b_i) from uniform $(a_i, b) \in R_q \times R_q$

(Ring -) Learning With Errors

- Lattice-based cryptography
- Applications:
 - FHE
 - (PQ) public key encryption
 - Key exchange protocols
- Encryption introduces noise
- Ring-LWE:
 - Smaller public keys ($\mathbf{A} \in \mathbb{Z}_q^{k \times n}$ vs. $a \in R_q$)
 - Efficient multiplication with NTT ($\mathcal{O}(n \log n)$)

FHE In Practice



FHE Schemes

- First FHE scheme by Gentry in 2009 [Gen09]
- Today's schemes:
 - BGV [BGV12]
 - BFV [Bra12; FV12]
 - CKKS (HEAAN) [Che+17]
- Based on R-LWE
- Different noise placement/handling

Noise Propagation

- Encryption introduces **noise**
 - Homomorphic operations:
 - Addition: negligible noise growth
 - **Multiplication: significant noise growth**
- ⇒ **Limited** amount of multiplications! (Leveled HE, Somewhat HE)
- **Bootstrapping** [Gen09]
 - Costly homomorphic decryption to reset noise
 - LHE, SWHE → FHE

BGV - FHE over Integers

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- Gen: $s \leftarrow R_q$, $a \leftarrow R_q$, $b = a \cdot s + t \cdot e$, with $m \in R_t$
 - Keys: $pk = (b, a)$, $sk = s$
- Encrypt: $c = Enc(m) = (c_0, c_1) = v \cdot pk + (m + t \cdot e_0, t \cdot e_1)$
- Decrypt: $m = Dec(c) = (c_0 - sk \cdot c_1 \bmod q) \bmod t$
 - Error if $\|c_0 - sk \cdot c_1\|_\infty \geq q$ (wraparound)

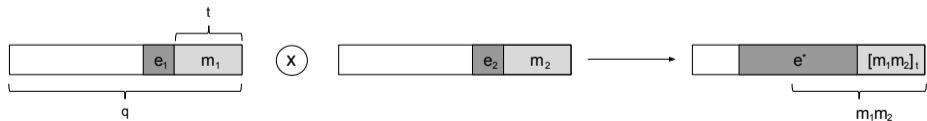


Fig.: Homomorphic multiplication of BGV [Che+17].

BGV - Multiplication

- Multiplication
 - $\text{Mult}(c, c') = (c_0 \cdot c'_0, c_0 \cdot c'_1 + c_1 \cdot c'_0, c_1 \cdot c'_1) = (\tilde{c}_0, \tilde{c}_1, \tilde{c}_2)$
 - triple decryptable by $s \otimes s$
 \Rightarrow Key Switching (Relinearization) required
 - Quadratic noise growth
- Modulus Switching after multiplication
 - $c' = (p/q) \cdot c$
 - $m = (c_0 - sk \cdot c_1 \bmod q) = (c'_0 - sk \cdot c'_1 \bmod p) \bmod t$
 - Result: noise growth reduced to linear
 - But: different (smaller) modulus each level

CKKS - Approximate FHE

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- FHE problem: No floats
⇒ Fixed-point arithmetic: $3.1415 \rightarrow 314$ at scale 100
- Multiplication:
 - Scale grows
 - Noise grows (R-LWE)
 - Big plaintext parts reserved for insignificant LSBs
- Idea:
 - Encode noise in LSBs
 - Rounding operation after multiplication

CKKS - Rescale

- Rescale operation:
 - Division by a base: $ct \rightarrow ct' = ct/p$ (scaling)
 - Consumes modulus: $q_\ell \rightarrow q_{\ell'} = q_\ell/p$
- Rescale achieves rounding
 - Discard insignificant LSBs
 - Discard noise
 - Similar to plain floating-point computation

CKKS Multiplication & Rescale

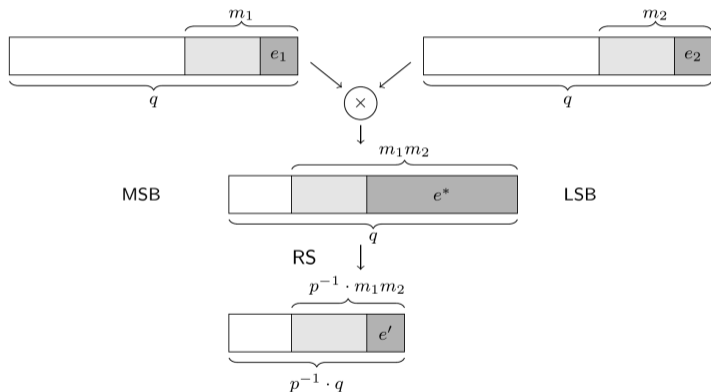


Fig.: Homomorphic multiplication and rescaling for approximate arithmetic [Che+17].

Outlook

- FHE problems:
 - Parameter tuning (maximize performance)
 - No branching
- Optimizations:
 - **RNS variants** using Chinese Remainder Theorem (CRT)
 - Natural **SIMD encoding** (packing multiple Ciphertext)
- BFV (FHE over integers):
 - Different noise encoding
 - Noise budget instead of modulus switching

Conclusion

- FHE is powerful, but
 - ...difficult to use
 - ...still slow
- Problem: **managing LWE noise**
- Different schemes with different noise management
 - **BGV** and **BFV** over integers
 - **CKKS** for approximate numbers

Fully Homomorphic Encryption

Questions?

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