

# **Operating Systems**

File Systems

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2023-11-14







18 TB



0 TB

18 TB







• User does not want to see, know and understand



 $\bullet\,$  User does not want to see, know and understand

 $\blacksquare$  where and



- User does not want to see, know and understand
  - $\checkmark$  where and
  - ? how



- User does not want to see, know and understand
  - $\blacksquare$  where and
  - ? how
- data is stored



- User does not want to see, know and understand
  - **1** where and **2** have
  - ? how
- data is stored
- must be able to refer to data



- User does not want to see, know and understand
  - where andhow
- data is stored
- must be able to refer to data
- $\rightarrow\,$  we need names

Bild	5117 Produkte	Bewertung (Anzahl)	Testberichte	Angebote	LZ	Preis* 🔺 (pro GiB)
Read (888)	Samsung RDIMM 16GB, DDR3L-1600, CL11-11-11, reg ECC (M393B2G70BH0-YK0) Typ: DDR3L RDIMM 240-Pin, reg ECC • Takt: 1600MHz • Module: 1x 16GB • JEDEC: PC3L-12800R • Ranks/Bänke: dual rank, x4 • CAS Latency CL: 11 (entspricht ~13.75ns) • Row-to-Column Delay tRCD: 11 (entspricht ~13.75ns) • Row Precharge Time tRP: 11	(zu wenige)			•	ab € 29,90 (€ 1,869/GB)
No. 199	Samsung RDIMM 16GB, DDR3L-1600, CL11-11-11, reg ECC (M393B2G70DB0-YK0) Typ: DDR3L RDIMM 240-Pin, reg ECC • Takt: 1600MHz • Module: 1x 16GB • JEDEC: PC3L-12800R • Ranks/Bänke: dual rank, x4 • CAS Latency CL: 11 (entspricht ~13.75ns) • Row-to-Column Delay IRCD: 11 (entspricht ~13.75ns) • Row Precharge Time tRP: 11	(zu wenige)		36	•	ab € 35,00 (€ 2,188/GB)
	Samsung LRDIMM 32GB, DDR3-1866, CL13-13-13, ECC (M386B4G70DM0-CMA) Typ: DDR3 LRDIMM 240-Pin, ECC • Takt: 1866MHz • Module: 1x 32GB • JEDEC: PC3-14900L • Ranks/Bänke: quad rank, x4 • CAS Latency CL: 13 (entspricht ~13.93ns) • Row-to-Column Delay tRCD: 13 (entspricht ~13.93ns) • Row Precharge Time tRP: 13	(zu wenige)			•	ab € 74,25 (€ 2,320/GB)
ana -	Samsung RDIMM 32GB, DDR4-2133, CL15-15-15, reg ECC (M393A4K40BB0-CPB) Typ: DDR4 RDIMM 288-Pin, reg ECC • Takt: 2133MHz • Module: 1x 32GB • JEDEC: PC4-17000R • Ranks/Bänke: dual rank, x4 • CAS Latency CL: 13 (entspricht ~14.06ns) • Row-to-Column Delay tRCD: 15 (entspricht ~14.06ns) • Row Precharge Time tRP: 15	(zu wenige)			•	ab € 79,00 (€ 2,469/GB)
TT MININ	Patriot Signature Line DIMM 8GB, DDR4-2666, CL19-19-19-43 (PSD48G266681) Typ: DDR4 DIMM 288-Pin • Takt: 2666MHz • Module: 1x 8G8 • JEDEC: PC4-21300U • Ranks/Bänke: single rank • CAS Latency CL: 19 (entspricht ~14.25ns) • Row-to-Column Delay tRCD: 19 (entspricht ~14.25ns) • Row Precharge Time tRP: 19 (entspricht	(zu wenige)			•	ab € 19,90 (€ 2,487/GB)
	Patriot Signature Line ohne Kühler DIMM 8GB, DDR3-1600, CL11 (PSD38G16002) Typ: DDR3 DIMM 240-Pin • Takt: 1600MHz • Module: 1x 8GB • JEDEC: PC3-12800U • CAS Latency CL: 11 (entspricht ~13.75ns) • Spannung: 1.3V • Modulhöhe: 30mm • Gehäuse: N/A • Beleuchtung: N/A • Besonderheiten: Standard-SPD • Garantie: (bitte	(zu wenige)			•	ab € 19,99 (€ 2,499/GB)
	Patriot Signature Line SO-DIMM 8GB, DDR3L-1600, CL11 (PSD38G1600L2S) Typ: DDR3L SO-DIMM 204-Pin • Takt: 1600MHz • Module: 1x 8GB • JEDEC: PC3L-12800S • CAS Latency CL: 11 (entspricht ~13.75ns) • Spannung: 1.35V • Modulhöhe: 30mm • Gehäuse: N/A • Beleuchtung: N/A • Besonderheiten: Standard-SPD • Garantie: (bitte	(zu wenige)			•	ab € 19,99 (€ 2,499/GB)
	Samsung RDIMM 8GB, DDR3L-1333, CL9-9-9, req ECC (M393B1K70DH0-YH9) Typ: DDR3L RDIMM 240-Pin, reg ECC • Takt: 1333MHz • Module: 1x 8GB • JEDEC: PC3L-10667R • Ranks/Banke: dual rank • CAS Latency CL: 9 (entspricht ~13.50ns) • Row-to-Column Delay tRCD: 9 (entspricht ~13.50ns) • Row Precharge Time tRP: 9 (entspricht 	(zu wenige)				ab € 20,00 (€ 2,500/GB)

Bild	2700 Produkte	Bewertung (Anzahl)	Testberichte	Angebote	LZ	Preis* 🔺 (pro TB)
192 HEREE TO DOT	Patriot Burst Elite 1.92TB, SATA (PBE192TS25SSDR) Bauform: Solid State Drive (SSD) • Formfaktor: 2.5" • Schnittstelle: SATA 6Gb/s • Lesen: 450MB/s • Schreiben: 320MB/s • IOPS 4K lesen/schreiben: 40k/40k • Speichermodule: 3D-NAND QLC • TBW: 800TB • Zuverlässigketsprognose: 2 Mio. Stunden (MTBF)	(zu wenige)	1 Testbericht		•	ab € 103,90 (€ 54,115/TB)
and the second	Intenso PCIe PREMIUM SSD 1TB, M.2 (3835460) Bauform: Solid State Module (SSM) + Formfaktor: M.2 2280 + Schnittstelle: M.2/M-Key (PCIe 3.0 x4) + Lesen: 2100MB/s • Schreiben: 1700MB/s • Speichermodule: 3D-NAND TLC • TBW: 600TB • Protokoll: NVMe 1.3 • Leistungsaufnahme: keine Angabe	(zu wenige)			-	ab € 55,99 (€ 55,990/TB)
	Intenso Top Performance SSD 2TB, SATA (3812470) Bauform: Solid State Drive (SSD) • Formfaktor: 2.5° • Schnittstelle: SATA 6Gb/s • Lesen: S20MB/s • Schreiben: 500MB/s • Protokoll: AHCI • Leistungsaufnahme: keine Angabe (maximail), keine Angabe (Betrieb), keine Angabe (Leerlauf), keine Angabe	(zu wenige)			•	ab € 117,03 (€ 58,515/TB)
200	Patriot P210 1TB, SATA (P210S1TB25) Bauform: Solid State Drive (SSD) • Formfaktor: 2.5" • Schnittstelle: SATA 6Gb/s • Lesen: 520MB/s • Schreiben: 430MB/s • IOPS 4K lesen/schreiben: 50k/50k • Speichermodule: 3D-NAND (verschiedene Bestückungen möglich) • TBW: keine Angabe	(zu wenige)	1 Testbericht	35	•	ab € 58,89 (€ 58,890/TB)
	Intenso Top Performance SSD 1TB_SATA (3812460) Bauform: Solid State Drive (SSD) • Formfaktor: 2.5" • Schnittstelle: SATA 6Gb/s • Lesen: S20MB/s • Schreiben: S00MB/s • Protokoll: AHCI • Leistungsaufnahme: keine Angabe (maximail), keine Angabe (Betrieb), keine Angabe (Leerlauf), keine Angabe	★★★★★ 1 Bewertung		95	•	ab € 58,90 (€ 58,900/TB)
100 A	TeamGroup CX2 SSD 2TB, SATA (T253X6002T0C101) Bauform: Solid State Drive (SSD) + Formfaktor: 2.5" + Schnittstelle: SATA 6Gb/s + Lesen: 540MB/s + Schreiben: 490MB/s SLC- Cached + Speichermodule: 3D-NAND TLC, Toshiba/WD, 64 Layer (BICS3) + TBW: 1.6PB + Zuverlässigkeitsprognose: 1 Mio. Stunden 	(zu wenige)	1 Testbericht	24	-	ab € 119,70 (€ 59,850/TB)
firent for	Intenso Top Performance SSD 1TB, M.2 (3832460) Bauform: Solid State Module (SSM) + Formfaktor: M.2 2280 + Schnittstelle: M.2/B-M-Key (SATA 66b/s) + Lesen: 520MB/s + Schwalten: SOMM/s / Portholist /M/s + Leitenser/indators: Jana Annaba (mayimal) kalea Annaba (Bartab) kalea Annaba	★★★★★ 2 Bewertungen		57		ab € 59,90 (€ 59,900/TB)

Bild	1468 Produkte	Bewertung (Anzahl)	Testberichte	Angebote	LZ	Preis* 🔺 (pro TB)
TOBAREA Vistor Capacity MG Seren	Toshiba Enterprise Capacity MG08ACA 16TB, 512e, SATA 6Gb/s (MG08ACA16TE) Formfaktor: 3.5", 26.1mm • Drehzahi: 7200rpm • Cache: 512MB • Leistungsaufnahme: 7.63W (Betrieb), 4W (Leerlauf) • Lautstärke: keine Angabe (Betrieb), 20dB(A) (Leerlauf) • Aufnahmeverfahren: Conventional Magnetic Recording (CMR), Two Dimensional	★★★★★ 45 Bewertungen	80 aus 1 Test	90	•	ab € 259,79 (€ 16,237/TB)
TCOMMEN Nature Cosporting Capacity MG Serves	Toshiba Enterprise Capacity MG09ACA 18TB, 512e, SATA 6Gb/s (MG09ACA18TE) Formfaktor: 3.5", 26.1mm • Drehzahi: 7200rpm • Cache: 512MB • Leistungsaufnahme: 8.35W (Betrieb), 4.16W (Leerlauf) • Lautstärke: keine Angabe (Betrieb), 20dB(A) (Leerlauf) • Aufnahmeverfahren: Flux Control Microwave Assisted Conventional Magnetic	★★★★★ 34 Bewertungen	2 Testberichte		-	ab € 295,89 (€ 16,438/TB)
Televille Setterprise Capacity MG levil	Toshiba Enterprise Capacity MG09ACA 18TB, 4Kn, SATA 6Gb/s (MG09ACA18TA) Formfaktor: 3.5", 26.1mm • Drehzahi: 7200rpm • Cache: 512MB • Leistungsaufnahme: 8.35W (Betrieb), 4.16W (Leerlauf) • Lautstärk: keine Angabe (Betrieb), 20dB(A) (Leerlauf) • Aufnahmeverfahren: Flux Control Microwave Assisted Conventional Magnetic	(zu wenige)	2 Testberichte		•	ab € 296,79 (€ 16,488/TB)
	Seagate Exos X - X18 18TB, 512e/4Kn, SATA 6Gb/s (ST18000NM000J) Formfaktor: 3.5" • Drehzahl: 7200rpm • Cache: 256MB • Leistungsaufnahme: 6.4W (Betrieb), 5.3W (Leerlauf) • Lautstarke: keine Angabe (Betrieb), keine Angabe (Leerlauf) • Aufnahmeverfahren: Conventional Magnetic Recording (CMR) • Sektoren: 4KB mit	★★★★★ 25 Bewertungen	1 Testbericht	114	•	ab € 299,98 (€ 16,666/TB)
Televia Televia Televia Cenergia Conerg	Toshiba Enterprise Capacity MG07ACA 14TB, 512e, SATA 6Gb/s (MG07ACA14TE) Formfaktor: 3.5", 26.1mm • Drehzahi: 7200rpm • Cache: 256MB • Leistungsaufnahme: 7.8W (Betrieb), 4.22W (Leerlauf) • Lautstärke: keine Angabe (Betrieb), 20dB(A) (Leerlauf) • Aufnahmeverfahren: Conventional Magnetic Recording (CMR) • Sektoren: 44K	★★★★★ 19 Bewertungen	2 Testberichte		•	ab € 244,29 (€ 17,449/TB)
	Seagate SkyHawk +Rescue 4TB, SATA 6Gb/s (ST4000VX007) Formfaktor: 3.5" • Drehzahl: 5900rpm • Cache: 64MB • Leistungsaufnahme: 5.5W (Betrieb), 3.2W (Leerlauf) • Lautstärke: 34dB(A) (Betrieb), 30dB(A) (Leerlauf) • Aufnahmeverfahren: Conventional Magnetic Recording (CMR) • Sektoren: 4KB mit Emulation	★★★★★ 18 Bewertungen		106	•	ab € 69,86 (€ 17,465/TB)
	Seagate Exos X - X16 16TB, S12e/4Kn, SATA 6Gb/s (ST16000NM001G) Formfaktor: 3.5" • Drehzahl: 7200rpm • Cache: 256MB • Leistungsaufnahme: 6.3W (Betrieb), 5.0W (Leerlauf) • Lautstärke: keine Angabe (Betrieb), keine Angabe (Leerlauf) • Aufnahmeverfahren: Conventional Magnetic Recording (CMR) • Sektoren: 4KB mit	★★★★★ 21 Bewertungen	80 aus 1 Test	118	-	ab € 284,94 (€ 17,809/TB)
Real and a second	Seagate Exos X - X16 14TB, 512e/4Kn, SATA 6Gb/s (ST14000NM001G) Formfaktor: 3.5" • Drehzahl: 7200rpm • Cache: 256MB • Leistungsaufnahme: 6.3W (Betrieb), 5.0W (Leerlauf) • Lautstärke: keine Angabe (Betrieb), keine Angabe (Leerlauf) • Aufnahmeverfahren: Conventional Magnetic Recording (CMR) • Sektoren: 4KB mit	★★★★★ 9 Bewertungen	80 aus 1 Test	93		ab € 249,48 (€ 17,820/TB)







persistent storage, although physical corruption happens all the time



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easy/fast (byte-addressable) random accesses, although built for sequential accesses (in blocks)



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- almost endless capacity (for files, for data within a file), despite very real limitations
- fast, but actually slow
  - names for files and directories, but actually just bits and bytes

#### Performance





What to do when performance is bad?



What to do when performance is bad?



What to do when performance is bad? Caches!



What to do when performance is bad? Caches! DRAM cache inside modern storage devices



What to do when performance is bad? Caches! DRAM cache inside modern storage devices Page cache in software, in the OS Files buffered page-wise in "page cache"

- Files buffered page-wise in "page cache"
- ▲ Lower access time for frequently accessed data

- Files buffered page-wise in "page cache"
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- Use up all the memory
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- Use up all the memory
  - Pages are freed on demand

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- Lower access time for frequently accessed data
- Use up all the memory
  - Pages are freed on demand
- P Deduplicate pages (copy-on-write)

000000000:	25	50	44	46	2D	31	2E	35	0A	25	B5	ED	AE	FΒ	0A	31	%PDF-1.5.%1
00000010:	32	20	30	20	6F	62	6A	0A	3C	ЗC	20	2F	4C	65	6E	67	2 0 obj.<< /Leng
00000020:	74	68	20	31	33	20	30	20	52	0A	20	20	20	2F	46	69	th 13 0 R. /Fi
00000030:	6C	74	65	72	20	2F	46	6C	61	74	65	44	65	63	6F	64	lter /FlateDecod
00000040:	65	0A	3E	ЗE	ΘA	73	74	72	65	61	6D	0A	78	9C	ED	5D	e.>>.stream.x]
00000050:	6D	8F	1C	Β7	91	FE	ΒE	BF	82	30	2E	C0	2C	Α0	ED	E5	m0,
00000060:	ЗB	D9	ΒE	20	86	63	FΒ	9C	1C	6C	24	B6	94	04	38	6D	;cl\$8m
00000070:	10	8C	76	7B	76	27	1A	CD	AC	66	66	25	СВ	ΒF	FE	9E	v{v'ff%
00000080:	62	ΒF	4C	77	4F	93	DЗ	BD	A3	03	0E	97	93	EC	D5	BC	b.Lw0
00000090:	B0	8A	C5	AA	62	D5	53	24	9B	2B	18	C7	DF	2B	81	1F	b.S\$.++
000000A0:	5E	4B	76	FΒ	EE	E2	FD	C5	4F	EC	FD	85	B2	0C	FF	19	^Kv0
000000B0:	Α9	B2	ЗC	97	сс	39	CE	B6	05	FΒ	1B	5B	5F	08	46	7F	<9[F
000000000:	Β7	F7	EC	7A	CE	D9	FD	6E	B8	E1	A2	FA	58	78	97	79	znXx.y
000000D0:	AF	98	10	99	54	ΒA	FA	26	E7	99	EΘ	86	59	9E	49	EE	Y.I.
000000E0:	98	96	19	CF	35	E3	99	B2	AE	DB	CO	49	B0	Β4	43	0D	IC.
000000F0:	1C	ЗE	F1	4C	48	93	71	2B	D1	Β7	C8	ЗC	17	4C	F2	4C	.>.LH.q+<.L.L
00000100:	5B	D1	6D	A2	6D	66	Α5	68	9A	08	95	09	23	ЗB	4D	Α4	[.m.mf.h#;M.
00000110:	ΕO	99	E5	72	B0	89	16	99	06	13	2E	33	0D	1E	ЗC	CF	r3<.
00000120:	В4	73	9D	6E	0C	68	72	83	16	ЗE	D3	CA	33	63	32	6B	.s.n.hr>3c2k
00000130:	49	Β0	СС	F9	BC	6C	81	C6	DE	4A	67	D8	F1	0B	E8	50	IlJgP
00000140:	F9	CC	41	EB	52	E6	41	3F	46	E0	5F	BC	6F	8F	F5	DO	A.R.A?Fo
00000150:	82	A4	2C	BF	E1	59	2E	74	CD	DF	29	FA	C3	8E	5F	80	,Y.t)
00000160:	BF	31	2E	B3	C2	35	1D	10	91	D7	EC	15	54	8E	A1	0E	.15T
00000170	08	D0	<u> </u>	DR	٩A		98	10	14n	4n	69	96	50	64	36	<u>C7</u>	MMi \d6

00000000:	46	6C	61	74	20	70	72	6F	66	69	6C	65	ЗA	0A	0A	45	F٦	at p	prof	ile	:Е
00000010:	61	63	68	20	73	61	6D	70	6C	65	20	63	6F	75	6E	74	ac	h sa	ampl	e co	ount
00000020:	73	20	61	73	20	30	2E	30	31	20	73	65	63	6F	6E	64	s	as G	0.01	sec	cond
00000030:	73	2E	0A	20	20	25	20	20	20	63	75	6D	75	6C	61	74	s.	. 9	ó	cumu	ulat
00000040:	69	76	65	20	20	20	73	65	6C	66	20	20	20	20	20	20	iv	е	sel	f	
00000050:	20	20	20	20	20	20	20	20	73	65	6C	66	20	20	20	20			s	elf	
00000060:	20	74	6F	74	61	6C	20	20	20	20	20	20	20	20	20	20	t	otal	L		
00000070:	20	0A	20	74	69	6D	65	20	20	20	73	65	63	6F	6E	64		tin	ne	sec	cond
00000080:	73	20	20	20	73	65	63	6F	6E	64	73	20	20	20	20	63	s	se	econ	ds	с
00000090:	61	6C	6C	73	20	20	6D	73	2F	63	61	6C	6C	20	20	6D	al	ls	ms/	call	l m
000000A0:	73	2F	63	61	6C	6C	20	20	6E	61	6D	65	20	20	20	20	s/	call	L n	ame	
000000B0:	0A	20	36	30	2E	30	30	20	20	20	20	20	20	30	2E	30	. 1	60.0	90		0.0
000000C0:	33	20	20	20	20	20	30	2E	30	33	20	31	36	37	37	37	3		0.0	3 10	6777
000000D0:	32	31	36	20	20	20	20	20	30	2E	30	30	20	20	20	20	21	6	0	.00	
000000E0:	20	30	2E	30	30	20	20	66	61	73	74	0A	20	32	30	2E	0	.00	fa	st.	20.
000000F0:	30	30	20	20	20	20	20	20	30	2E	30	34	20	20	20	20	00		0	.04	
00000100:	20	30	2E	30	31	20	20	20	20	20	20	20	20	31	20	20	0	.01			1
00000110:	20	20	31	30	2E	30	30	20	20	20	20	34	30	2E	30	30		10.0	90	40	9.00
00000120:	20	20	73	6C	6F	77	0A	20	32	30	2E	30	30	20	20	20		slov	v. 2	0.00	9
00000130:	20	20	20	30	2E	30	35	20	20	20	20	20	30	2E	30	31		0.0	95	(	9.01
00000140:	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20	20					
00000150:	20	20	20	20	20	20	20	20	20	20	20	20	20	5F	69	6E					_in
00000160:	69	74	0A	0A	20	25	20	20	120	20	20	20	20	20	20	74	it	. 9	6		t

daruss@hpx360dg / % mount sysfs on /sys type sysfs (rw,nosuid,nodev,noexec,relatime) proc on /proc type proc (rw,nosuid,nodev,noexec,relatime) udev on /dev type devtmpfs (rw,nosuid,relatime,size=7954268k,nr inodes=1988567,mode=755,inode64) devpts on /dev/pts type devpts (rw.nosuid.noexec.relatime.gid=5.mode=620.ptmxmode=000) tmpfs on /run type tmpfs (rw.nosuid.nodev.noexec.relatime.size=1602616k.mode=755.inode64) /dev/mapper/ubuntu--vg-root on / type ext4 (rw,noatime,errors=remount-ro) securityfs on /sys/kernel/security type securityfs (rw,nosuid,nodev,noexec,relatime) tmpfs on /dev/shm type tmpfs (rw.nosuid.nodev.inode64) tmpfs on /run/lock type tmpfs (rw.nosuid.nodev.noexec.relatime.size=5120k.inode64) cgroup2 on /sys/fs/cgroup type cgroup2 (rw.nosuid.nodev.noexec.relatime.nsdelegate.memory recursiveprot pstore on /sys/fs/pstore type pstore (rw,nosuid,nodev,noexec,relatime) efivarfs on /sys/firmware/efi/efivars type efivarfs (rw.nosuid.nodev.noexec.relatime) bpf on /svs/fs/bpf type bpf (rw.nosuid.nodev.noexec.relatime.mode=700) systemd-1 on /proc/sys/fs/binfmt misc type autofs (rw.relatime.fd=30.pgrp=1.timeout=0.minproto=5.maxpro mqueue on /dev/mqueue type mqueue (rw.nosuid.nodev.noexec.relatime) hugetlbfs on /dev/hugepages type hugetlbfs (rw,relatime,pagesize=2M) debugfs on /sys/kernel/debug type debugfs (rw.nosuid.nodev.noexec.relatime) tracefs on /sys/kernel/tracing type tracefs (rw,nosuid,nodev,noexec,relatime) fusectl on /sys/fs/fuse/connections type fusectl (rw,nosuid,nodev,noexec,relatime) configfs on /sys/kernel/config type configfs (rw,nosuid,nodev,noexec,relatime) none on /run/credentials/systemd-sysusers.service type ramfs (ro,nosuid,nodev,noexec,relatime,mode=700) tmpfs on /run/gemu type tmpfs (rw.nosuid.nodev.relatime.mode=755.inode64)







• tape drives, disks, ...





- tape drives, disks, ...
  - i≡ sequential access



Q tape drives, disks, …
i≡ sequential access

▲ one byte after the other



- tape drives, disks, ...
  - i≡ sequential access
  - Are one byte after the other
    - $\leftrightarrow$  seek () other positions to access other parts



- tape drives, disks, ...
  - i≡ sequential access
  - ▲ one byte after the other
  - $\leftrightarrow$  seek() other positions to access other parts
  - $\blacksquare$  random access possible, but slow









number of them?





number of them?

space they occupy?





- number of them?
- space they occupy?
- : accesses to them?





- number of them?
- space they occupy?
- : accesses to them?
- ★ sequential vs. random access?





- number of them?
- space they occupy?
- : accesses to them?
- ★ sequential vs. random access?
- size changes over time?









• Small blocks  $\rightarrow$  low internal fragmentation



- Small blocks  $\rightarrow$  low internal fragmentation
- Fast concurrent operations



- $\bullet\,$  Small blocks  $\rightarrow$  low internal fragmentation
- Fast concurrent operations
- Files used together should be stored together (why?)



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- Files used together should be stored together (why?)

Large files:



- $\bullet\,$  Small blocks  $\rightarrow$  low internal fragmentation
- Fast concurrent operations
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Large files:

- Large blocks  $\rightarrow$  low external fragmentation
- Contiguous allocation for fast sequential access
- Efficient lookup within the file for random access








 $\bullet\,$  Group of named files or subdirectories  $\rightarrow$  store in a metadata block



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## **≻\_** Path

• String that uniquely identifies file or directory



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## ≻\_ Path

- String that uniquely identifies file or directory
- /var/www/teaching/courses/os









• Hard link: name to metadata



- Hard link: name to metadata
- Soft link: name to name



- Hard link: name to metadata
- Soft link: name to name
- 💥 Mount



- Hard link: name to metadata
- Soft link: name to name

# 💥 Mount

• Link name in one file system to root of another







creating and deleting files: create(), unlink()





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files (creating a hard link) link()





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- open to start accessing a file: open() (actually much more than just that)



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linking files (creating a hard link) link()

directory operations: mkdir(), rmdir()

open to start accessing a file: open() (actually much more than just that)

Let close to end accessing the file: close ()





kind of like the tape drive model...?



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**i** reading from a file: read()



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**i** reading from a file: read()

✓ writing to a file: write()



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- **i** reading from a file: read()
- ✓ writing to a file: write()
- ← positioning seek()



kind of like the tape drive model ...?

- **reading from a file**: read()
- ✓ writing to a file: write()
- ← positioning seek()
- ♂ force modification to storage: fsync()







**split** storage into blocks



- **split storage into blocks** 
  - what is a good block size?

12



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  - file name  $\rightarrow$  meta data + blocks





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  - what is a good block size?
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- ${\bf Q}$  how to find data blocks?  $\rightarrow$  file index
- **Q** where are free data blocks on the storage? how to allocate them?
- Locality: blocks/files/folders?
- Reliability: crash during file system operation?







• old! (1970s)



- old! (1970s)
- file system for MS-DOS and early Windows



- old! (1970s)
- file system for MS-DOS and early Windows
- many enhancements



- old! (1970s)
- file system for MS-DOS and early Windows
- many enhancements
- Today: exFAT for SD-cards, USB sticks, ...









**Blocks**? Sectors! Which size?





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**Blocks**? Sectors! Which size? 512 bytes

Sectors are too small... 4096





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- Sectors are too small... 4096
- **Example** Files: cluster of  $2^n$  sectors  $(n = 0 \dots 6)$  contiguous sectors!!





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- FAT: cluster status + pointer to next one (if file is larger than one cluster)





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- Cluster number  $\rightarrow$  works exactly like physical page number!





- **B**locks? Sectors! Which size? 512 bytes
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- FAT: cluster status + pointer to next one (if file is larger than one cluster)
- Cluster number  $\rightarrow$  works exactly like physical page number!
- Directory: file name, starting cluster, length

• FAT12: 12bit FAT entry  $\rightarrow$   $2^{12}$  clusters (512B-4KB)  $\rightarrow$  max. 16 MB

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- FAT16: 16bit FAT entry ightarrow 2<sup>16</sup> (2KB-32KB) ightarrow max. 2 GB
- FAT32: 28bit FAT entry  $\rightarrow$  2<sup>28</sup> (4KB-32KB)  $\rightarrow$  max. 2 TB (limited by a 32-bit sector count field)

	Entry	Pointer		Entry	Pointer
	2	0		71	72
	3	0	2nd cluster chain starts at cluster	72	0xfff
	4	0		73	74
	:	:		74	75
	40	0	73 (length 5)	75	76
	41	0		76	77
1st cluster chain	42	43		77	0xfff
starts at cluster	43	44		78	0
42 (lengui 51)	44	45		79	0
	::	::		80	0
	70	71		:	0



#### Reserved

Area

FAT	Data
Area	Area

• FAT area for table

#### Reserved

Area

FAT	Data
Area	Area

- FAT area for table
- Data area for the data of files, in clusters



Bytes	Purpose
0-2	Assembly code instructions to jump to boot code (mandatory in bootable partition)
3-10	OEM name in ASCII
11-12	Bytes per sector (512, 1024, 2048, or 4096)
13	Sectors per cluster (Must be a power of 2 and cluster size must be $_{ m i=32~KB}$ )
14-15	Size of reserved area, in sectors
16	Number of FATs (usually 2)
17-18	Maximum number of files in the root directory (FAT12/16; 0 for FAT32)
19-20	Number of sectors in the file system; if 2 B is not large enough, set to 0 and use 4 B value in bytes 32-35 below
21	Media type (0xf0=removable disk, 0xf8=fixed disk)
22-23	Size of each FAT, in sectors, for FAT12/16; 0 for FAT32
24-25	Sectors per track in storage device
26-27	Number of heads in storage device
28-31	Number of sectors before the start partition
32-35	Number of sectors in the file system; this field will be 0 if the 2B field above (bytes 19-20) is non-zero

Bytes	Purpose
0-35	(See previous table)
36	BIOS INT 13h (low level disk services) drive number
37	Not used
38	Extended boot signature to validate next three fields (0x29)
39-42	Volume serial number
43-53	Volume label, in ASCII
54-61	File system type level, in ASCII. (Generally "FAT'', "FAT12'', or "FAT16")
62-509	Not used
510-511	Signature value (0xaa55)

Sector(s)	Address	Function
0	0×0000-0×01ff	Boot Sector
1-9	0×0200-0×13ff	File Allocation Table (primary)
10-18	0×1400-0×25ff	File Allocation Table (secondary)
19-32	0×2600-0×41ff	Root Directory (this is the maximum size!)
33-2879	0×4200-0×167fff	File storage space

• after FAT(s) - or in FAT32: specified in boot sector

- after FAT(s) or in FAT32: specified in boot sector
- new file entry needed? first / next-available search

- after FAT(s) or in FAT32: specified in boot sector
- new file entry needed? first / next-available search

Root Directory SFN Entry Data Structure		
Bytes	Purpose	
0	First character of file name (ASCII) or allocation status (0x00=unallocated, 0xe5=deleted)	
1-10	Characters 2-11 of the file name (ASCII); the "." is implied between bytes 7 and 8	
11	File attributes (see File Attributes table)	
12	Reserved	
13	File creation time (in tenths of seconds)*	
14-15	Creation time (hours, minutes, seconds)*	
16-17	Creation date*	
18-19	Access date*	
20-21	High-order 2 bytes of address of first cluster (0 for FAT12/16)*	
22-23	Modified time (hours, minutes, seconds)	
24-25	Modified date	
26-27	Low-order 2 bytes of address of first cluster	
28-31	File size (0 for directories)	

File Attributes		
Flag Value	Description	
0000 0001 (0x01)	Read-only	
0000 0010 (0x02)	Hidden file	
0000 0100 (0x04)	System file	
0000 1000 (0x08)	Volume label	
0000 1111 (0x0f)	Long file name	
0001 0000 (0x10)	Directory	
0010 0000 (0x20)	Archive	

\* Bytes 13-22 are unused by DOS

• Root directory (32 bytes each): 28-31

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\* Bytes 13-22 are unused by DOS

- Root directory (32 bytes each): 28-31 File size (0 for directories)
- also possible: extra 32 bytes for "long" filename

1. Find free entry in directory
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- 2. Find free entry in FAT for cluster, write sector number there and EOF into FAT

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Extending files? if next FAT entry is free, move EOF to that instead







• widely used - simple, wide supporting

FAT

- widely used simple, wide supporting
- principle of locality?

FAT

- widely used simple, wide supporting
- principle of locality?
  - fragmented files

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- widely used simple, wide supporting
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  - fragmented files
  - iterate through directories and FAT frequently



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- No hard links
- limitation of volume and file size
- reliability techniques??

# **UNIX FFS**







• Unix Fast File System - released mid 1980



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- many data-structures identical to Ritchie/Thomposon's original UNIX FS (1970ies)



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- Tree-based multi-level index



Figure 1: Disk layout, classical example









• boot block: Boot Loader, to boot system



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- super block: Infos on file system, e.g.

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  - ...
- index nodes (inodes)
  - $\bullet \ inodes \leftrightarrow files$
- data blocks





### Inode




• Attributes:



- Attributes:
  - type: file, directory, character special file, block special file



- Attributes:
  - type: file, directory, character special file, block special file
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  - permissions (rwx)
  - NO filename

## Inodes







• files may have multiple names



- files may have multiple names
  - directories contain names and numberings



- files may have multiple names
  - directories contain names and numberings
  - multiple occurrences possible



- files may have multiple names
  - directories contain names and numberings
  - multiple occurrences possible
  - "hard link"



- files may have multiple names
  - directories contain names and numberings
  - multiple occurrences possible
  - "hard link"
  - inode contains link count

## Inodes





• Inode link-count 0:



- Inode link-count 0:
  - no more reference within file system exists



- Inode link-count 0:
  - no more reference within file system exists
  - file can be deleted



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    - no free inode



- Inode link-count 0:
  - no more reference within file system exists
  - file can be deleted
- number of inodes limited
  - file system may be full, because
    - no free inode
    - all blocks used



- Sparse file: one or more empty spaces are surrounded by file data
- empty space: needs not consume disk spaces

```
fd=creat("test.file",777);
lseek(fd,100000000,SEEK_SET);
write(fd,"test",2);
close(fd);
```

- Should create a file of size ~1GB using one block
  - does the file system support it?









• places data to optimize concurrent access to





- places data to optimize concurrent access to
  - data blocks of a file





- places data to optimize concurrent access to
  - data blocks of a file
  - metadata of a file



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  - different files from the same directory



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  - data blocks of a file
  - metadata of a file
  - different files from the same directory
- different directories may be far from each others

## NTFS




• Microsoft New Technology File System







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- released 1993



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- many new features compared to FAT



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- many new features compared to FAT
  - new index structures
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  - improved security
  - improved reliability
- still the primary file system for Windows







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- Flexible Tree and Master File Table(MFT): each file represented by a tree



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  - contains sequence of variable-size attribute records
    - can contain data and metadata
    - data is an attribute of a file-system









• MFT contains nonresident data attribute



- MFT contains nonresident data attribute
  - sequence of extent pointers



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  - sequence of extent pointers
  - specify starting block and length of blocks of an extent

33



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  - extent: variable size can be multiple GBs

- MFT contains nonresident data attribute
  - sequence of extent pointers
  - specify starting block and length of blocks of an extent
  - extent: variable size can be multiple GBs
- File small? attribute may even contain data

MFT				
	-			
	-			
	MET Becord	(small file)		
	Std. Info.	File Name	Data (resident)	(free)
	······			
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	- - - - -			

MFT










• no special regions for file system metadata





- no special regions for file system metadata
- all metadata in ordinary files:



- no special regions for file system metadata
- all metadata in ordinary files:
  - file 5: root directory



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  - file 0: master file tableofcontents
    - first sector contains a pointer to first MFT entry



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  - file 5: root directory
  - file 6: free space bitmap
  - file 8: bad block list
  - file 9: security and access control information
  - file 0: master file tableofcontents
    - first sector contains a pointer to first MFT entry
- makes it easier to dynamically grow metadata







• variation of "best fit" - place a newly allocated file in the smallest free region large enough



- variation of "best fit" place a newly allocated file in the smallest free region large enough
- applications can indicate expected file size



- variation of "best fit" place a newly allocated file in the smallest free region large enough
- applications can indicate expected file size
- start of volume reserved for MFT table to avoid fragmentation

# COW File systems







• COW file systems never overwrite existing data or metadata



- COW file systems never overwrite existing data or metadata
  - write new versions to new locations



- COW file systems never overwrite existing data or metadata
  - write new versions to new locations
  - Example append a block to a file







• small writes are expensive



- small writes are expensive
- Caches filter reads



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- Caches filter reads
- Flash Storage / SSDs?



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- $\rightarrow\,$  move data to new pages



- small writes are expensive
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- Versioning

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• linux-based file systems



- linux-based file systems
- originally "cross-development" in Minix


- linux-based file systems
- originally "cross-development" in Minix
- based on the Minix file system



- linux-based file systems
- originally "cross-development" in Minix
- based on the Minix file system
- VFS: virtual file system layer



## HOW MANY MORE FILE SYSTEMS DO YOU WANT TO LOOK AT!??!?!?!

makeameme.org









• ext: extended file system (1992)



- ext: extended file system (1992)
  - $\bullet$  supported VFS



- ext: extended file system (1992)
  - supported VFS
  - 2 GB disk size



- ext: extended file system (1992)
  - supported VFS
  - 2 GB disk size
  - 255 Byte file names







• designed for extensibility



- designed for extensibility
- used until Kernel 2.6.17 volume size limited to 2TB



### • designed for extensibility

- used until Kernel 2.6.17 volume size limited to 2TB
- also uses cylinder groups, superblocks, inodes, ...

### ext2 has more attributes!







• c: compressed



- c: compressed
- s: secured



- c: compressed
- s: secured
- S: synchronized



- c: compressed
- s: secured
- S: synchronized
- A: append mode



# Ø

symbolic links

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• symlink: special file that contains name of another file



- symlink: special file that contains name of another file
- stored in file data blocks, or



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- after OS crash: fsck recommended/enforced
- ightarrow regular file system checks (fsck), even if clean

### ext2 performance




• inodes and data blocks "close" to each other on hard disk



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Bitmaps for

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**≣(**)

## ext2 limits







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- *b*=4KB: 2 TB







• based on ext2



- based on ext2
- journaling file system



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- file systems can grow dynamically



- based on ext2
- journaling file system
- file systems can grow dynamically
- hash tree for big directories

## ext3 Journal

ext3 Journal



ext3 Journal





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  - in principle a cyclic log



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- after crash: allows fixing inconsistencies easier





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- changes are requested
- changes noted in journal
- changes executed in file system
- similar to stable storage concept



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Change their order?

- directory references non-existing inode
- $\rightarrow\,$  using that inode may have fatal consequences







• Without Journal: fsck - file system check at reboot and hope to find those inconsistencies

Daniel Gruss



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- Now:



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  - or not at all if not yet in the journal







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- do we need a journal for the journal?
- must be able to check the integrity of the journal
  - checksum
  - ignore entries with incorrect checksum






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  - first into the journal



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- acceptable for high correctness requirements





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- $\rightarrow\,$  for example, a correctly resized file but garbage content

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- no checksums on journal

#### ext4







• successor of ext3



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- volume size up to 1 exibyte (2<sup>60</sup>)



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- volume size up to 1 exibyte  $(2^{60})$
- file size up to 16 tebibytes (2<sup>40</sup>)



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- volume size up to 1 exibyte  $(2^{60})$
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- extents
- preallocation
- journals with checksum
