

Mobile Hardware Security

Mobile Security 2023

Florian Draschbacher <u>florian.draschbacher@iaik.tugraz.at</u>

Practicals

- Start now!
- Deadline 12th of June
- Questions?
 - Ask now
 - Send me an email



Introduction

Apple AirPlay Private Key Exposed, Opening Door to AirPort Express Emulators

Sunday April 10, 2011 11:11 pm PDT by Arnold Kim

Developer James Laird has <u>reverse engineered</u> the Airport Express private key and published an open source AirPort Express emulator called Shareport.



Previously, the private key was unknown, which meant that only Apple's Airport Express or <u>official</u> <u>3rd party</u> solutions could wirelessly stream music from iTunes or equivalent. Many existing solutions such as <u>Rogue Amoeba's Airfoil</u> have long been able to stream music to AirPort Express or other AirPlay devices, but not the other way around. A <u>Hacker News</u> commenter illumin8 spells it out:

Previously you could do this: iTunes -- stream to --> Apple Airport Express 3rd party software -- stream to --> Apple Airport Express

Now you can do this: iTunes -- stream to --> 3rd party software/hardware

Now, it seems unlikely that any hardware manufacturers will use the unauthorized information to create AirPlay-compatible hardware products, especially when it is possible to be an <u>officially</u> <u>licensed</u> AirPlay partner. However, this does open the door to software solutions. iTunes music , for example, could be streamed to other Macs, non-Macs, customized consoles (Xbox 360), or mobile devices with the right software. The developer <u>originally</u> posted the key to the <u>VideoLan</u> developer mailing list in case there was interest in adding that feature to a future version of VLC.

Motivation

What? Airplay key extracted from AirPort Express Firmware

Consequences

Unauthorized implementations of AirPlay receivers now possible



What's this presentation about?

- Mobile Security is not just concerned with smartphones and their OS
- Many more devices that
 - Are highly connected ("Internet of Things")
 - Contain or process sensitive information
 - Are not obviously computers to average consumers
- Mobile = Embedded computers
 - Embedded Linux
 - Microcontrollers



What's this presentation about?

- Low-level mobile systems
 - Device interfaces and peripherals
 - Data and tamper protections
- Communication protocols
 - How is sensitive data exchanged?
 - How are these connections secured?
 - Ties back to smartphones!



What is sensitive data here?

- User Data
 - Passwords
 - Credentials
 - Activity logs
 - Location, ...
- Device Data
 - Firmware (Security through obscurity!)
 - Burnt-in credentials
 - Protocol keys
 - Copyrighted material (games)
 - Algorithms, ...







Microcontrollers

- Reduced computing environment
 - Low processing power, memory and storage capacity
 - No MMU = No real process separation
 - Low power consumption
 - Very fast boot

Bare-bones firmware

Highly task-specific program or using some real-time OS

Highly connected

- WIFI, Bluetooth, USB, Ethernet
- Serial, I2C, SPI, CAN
- Debugger interface!



Embedded Computers (~ IoT devices)

- Bare-Bones OS on lightweight CPU
 - Mediocre processing power, memory, storage
 - MMU → Capable of Process Separation
 - Higher power consumption, longer boot time
- Running fully-featured OS kernel or bare-bones OS
 - Embedded Linux
- Even higher degree of connectedness



Security-sensitive Embedded Applications

- Secure Elements / Enclaves
 - Smartphones, Laptops
- Controllers
 - Memory controllers, Keyboard controllers, ...
- Access Control
 - Possession of some token as a factor for authentication
- Systems than involve DRM or some form of lock-down
 - Prevent unauthorized ecosystem access
- Lots of others, new device categories emerge all the time
 - Item Finders, Smart Locks, Drones, Smart Health devices...



Secure Elements / Enclaves

- Google Titan M2 (Google Pixel 6) Source: <u>security.googleblog.com</u>
 - RISC-V Microcontroller
 - Special Vulnerability Assessment
 - Connects to main SoC through SPI
 - Involved in boot process, file encryption, key management, device unlock, ...
- Apple T2 Security Chip Source: Davidov et al.: Inside the Apple T2
 - Full-fledged additional ARMv8 SoC in Intel Mac computers
 - Runs bridgeOS kernel derived from iOS, same secure boot chain
 - Additional ARMv7 CPU acts as Secure Enclave Processor (SEP)
 - Connects to main CPU through USB-attached Ethernet port
 - Involved in boot process, file encryption, key management, device unlock,
 - Touch Bar, Speech Recognition, ...



Controllers

- Many peripherals contain reprogrammable microcontrollers
 - Even some sensors are reprogrammable!
- Exploit Firmware Updates in USB Peripherals e.g. for keylogging

Source: Maskiezicz et al.: Mouse Trap: Exploiting Firmware Updates in USB Peripherals

• SD Cards can be arbitrarily reprogrammed!

Source: Huang et al.: On Hacking MicroSD Cards

- Multiple exploited reprogrammable modules of a system can collude
 - Wifi controller broadcasts keys logged by keyboard controller

Source: 8051enthusiast.github.io



Access Control

Embedded devices are used for controlling access to (real-world) resources

- Smart Cards, USB Tokens
 - Use the embedded key material for solving some cryptographic challenge
 - E.g. Yubico Yubikey 5 Neo: Special security MC from Infineon Source: hexview.com
- Hardware Crypto Wallets
 - Store private keys for crypto ledgers on hardware device
 - E.g. Ledger Nano S: Secure Element + MCU for display and USB Source: saleemrachid.com
- Car Keys
 - Microcontroller in key fob communicates with car via simple radio protocol
 - Rolling Code System: Fresh key after every unlock, same algorithm in car and fob



DRM and Ecosystem Lockdown

- PS4 Controllers
 - Only allow gamers to use original or licensed controllers
 - Controllers contain MCU that performs handshake with PS4
 - Involves signing challenge with private key stored in controller firmware
 - Cortex-M3 ARM MCU

Source: failOverflow.com

- Apple (iOS) Lightning accessories contain authentication chip
 - Only allow connecting official or licensed (MFi) accessories

Sources: nyansatan.github.io, techinsights.com



Low-Level Interfaces



Low-level Interfaces

- Even embedded devices usually do not consist of just the MCU/CPU
- Peripheral devices
 - External Storage
 - Sensors
 - Displays

...

- Coprocessors

- Also: MCU firmware needs to be debugged during development
- All of these can be used for physical attacks



Low-level Interface Protocols

Most common protocols:

Protocol Name	Wires	Speed	Synchronous	Bus
Serial/UART	2 (RX, TX)	Low	No	No
I2C	2	Low	Yes	Yes
SPI	4+	High	Yes	Yes (1 select line per slave)

- Many more (device specific, vendor specific)
- Security was no concern during design of these protocols!
 - Easy to mount MITM attacks with some soldering



Exploiting Serial / UART

- Intercept all communication by just connecting additional RX line
- Many devices have an unpopulated UART header
 - Debug logging
 - Sometimes even exposes root shell / bootloader shell!







Exploiting I2C

- Simple bus: All messages visible to all bus participants
 - They filter by the address contained in message
- Trivial to intercept
 - Just ignore address
- Dedicated hardware tools
 - Bus Pirate
 - Attify Badge



Picture: dangerousprototypes.com / CC BY-SA



Exploiting SPI

- Intercept SPI communication between master (MCU) and slave
 - Gain insights into exchanged data
- Connect to SPI EEPROM directly to extract or modify its contents
 - May contain firmware!
 - Sometimes encrypted We need access to the MCU!



stacksmashing @ @ghidraninja · 12 Nov 2020 Next to it is a Macronix 25U8035 8Mb flash - definitely a candidate to be dumped!













Source: twitter.com/ghidraninja, also see video

Debugging Interfaces (e.g. JTAG)

- Most MCUs and many CPUs have some low-level debugging interface
 - Single-step execution, inspect registers & memory, ... during development
- Usually disabled for production
 - E.g. ARM Cortex-M: Firmware can disable SWD (~JTAG)
 - Can we simply flash a modified firmware?
 - Readout Protection (RDP): Prevent reading out flash contents (firmware)
 Completely lock flash (even to MCU) while a debugger is connected
- Various physical attacks for working around these protections
 - Assemble flash content from incremental SRAM snapshots (Source: Obermaier et al.: Shedding too much Light on a Microcontroller's Firmware Protection)
 - Voltage Fault Injection to make MCU bootloader skip RDP check (Source: Bozzato et al.: <u>Shaping the Glitch: Optimizing Voltage Fault Injection Attacks</u>)



Cold Boot Attacks

Observation: RAM retains content for short duration after power loss

Can be exploited if

- We can remove the RAM and read it from another machine
- We can load another OS/FW that we have full control over
 - E.g. if bootloader is unlocked
- Mitigations: e.g. HW-based encryption, evicting keys from memory

Lots of other hardware-based side-channel attacks also affect mobile devices!



Tamper Detection & Prevention

Some devices include physical means to detect and prevent tampering

Tamper Prevention

- Use security screws
- Encapsulate PCB in chemical-resistant resin

Tamper Detection

- Sensors (Heat, Temperature, Light, Voltage, ...)
- Switches that detect case opening



Higher Level Interfaces



High-Level Interfaces

- More sophisticated interfaces are available
 - Higher speeds
 - Wireless connections
 - More complex protocols
 - Some security mechanisms
- But still
 - More complex \rightarrow More prone to implementation flaws
 - − Wireless or long-distance protocols → Remote attacks



Wifi & Bluetooth

- Multiple ~remotely exploitable flaws have been uncovered
 - 2017: KRACK Breaking WPA2 by forcing nonce reuse (Source: krackattacks.com)
 On some Linux and Android versions: Force all-zero encryption key!
 - 2021: BrakTooth Flaws in BT stacks used by multiple vendors (Source: asset-group.github.io)
 Arbitary Code Execution on some IoT devices

• More generic attacks:

- Relay attacks on Bluetooth (Low Energy) possible
- Evil Twin attacks on open Wifi access points



Cellular Connections

- Particularly critical communication interface of many mobile devices
 - Mobile phones, cars, alarm systems, ATMs, ...
 - Provides essential services to these devices
 - Also gets access to sensitive data from these devices
- Large number of influencing factors for design and operation
 - Regulatory bodies
 - Backwards compatibility
 - Cost-effectiveness
 - Security?



MQTT (MQ Telemetry Transport)

- Simple publish-subscribe protocol for IoT devices, usually over TCP
- Star-shape topology: All communication routed via broker
- Popular in Smart Home gadgets

Problems

- Original version sent credentials in clear
 - Fixed by adding TLS layer
- Real-world MQTT brokers rarely (35%) even use password authentication Source: blog.avast.com
- Distinction between clients is the responsibility of broker implementation



Firmware



Embedded Firmware

- Usually either based on open-source OS kernel or custom implementation
 - Both options are interesting research targets!
- Open-source: Big impact for any vulnerability discovered
 - BadAlloc: Bug in FreeRTOS enabled RCE on millions of devices
 Source: <u>msrc-blog.microsoft.com</u>
- Custom implementation: Security usually not primary concern
 - Or no external security audit



Firmware Extraction

- Obtain firmware image from vendor website
 - Embedded Linux: Commonly squashfs root filesystem
- Dump from external EEPROM/Flash chip – Some devices run off of (micro) SD cards!
- Use binwalk for identifying image type
- Entropy can tell you about encryption





Reverse-Engineering Firmware

- Static analysis using e.g. open-source Ghidra tool
 - Support for many instruction-sets (ARM Cortex-A, Cortex-M, ...)
- Embedded Linux:
 - Analyse init procedure, kernel modules, userspace libraries & programs
 - Device tree, configuration files
- Microcontroller:
 - Low-level firmware difficult to understand
 - Accesses to arbitary memory-mapped IO locations = HW registers
 - Construct memory region map from datasheet



Testing Firmware

In some cases, it is helpful to execute extracted firmware in a virtual device

- Embedded Linux
 - QEMU for virtualising CPU on a system / per-process level
 - chroot for running extracted rootfs (if same CPU architecture as host)
 - LD_PRELOAD for adding compatibility shims
- Microcontrollers
 - QEMU also supports common MCU architectures (e.g. Cortex-M3)
 - Needs definitions for virtual peripherals



Case Studies

Tidbyt

Smart retro-style pixel display

- Commodity hardware
 - ESP32 microcontroller
 - HUB75 pixel matrix
- Configurable apps
 - Rendered server-side
 - Served to device as WEBP animations via MQTT

How to prevent clones from using infrastructure?



Source: <u>tidbyt.com</u>



Tidbyt

Solution: Use Secure Element chip

- Microchip ATECC608A
- Sign-verify authentication
 Hardware-backed key storage
- Every chip is pre-provisioned with unique certificate
 - Register to server during manufacture
 - Server only allows TLS connection if client cert known



Source: microchip.com



Outlook

• <u>02.06.2023</u>

- Mobile Network Security

• <u>09.06.2023</u>

- Mobile Security Research

