

# Binary Decision Diagrams

**Bettina Könighofer**

IAIK – Graz University of Technology  
[bettina.koenighofer@iaik.tugraz.at](mailto:bettina.koenighofer@iaik.tugraz.at)

# Motivation



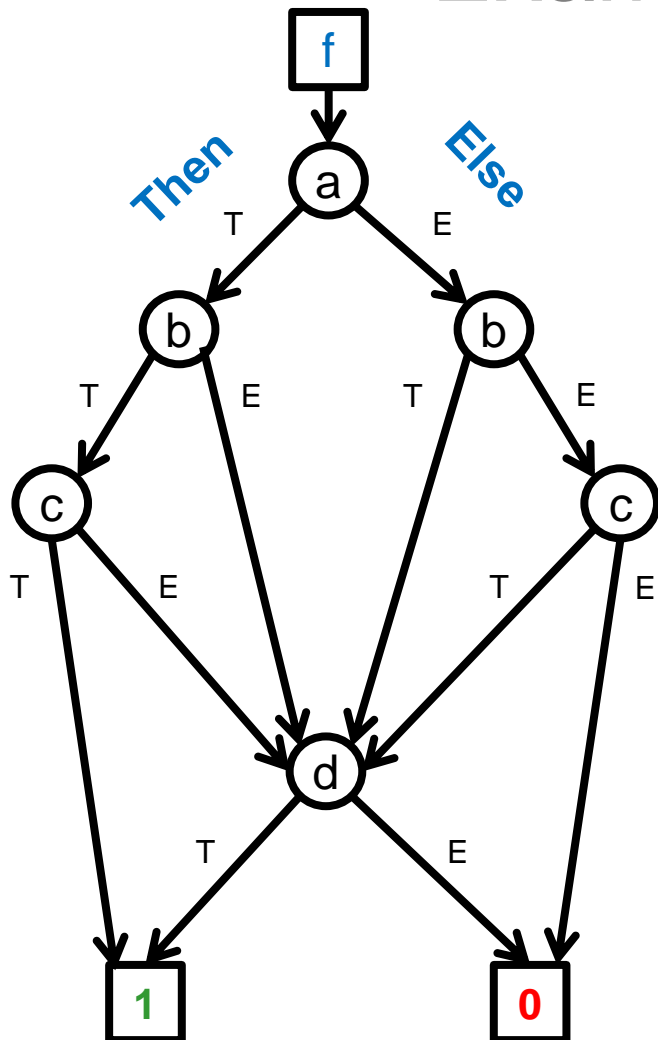
- Efficient Representation of Boolean Formula
  - Small, for many practical cases
  - Efficient Manipulation
    - Boolean Operations

# Outline

- Intuitive Example
- Formal Definition
- Construct Formula from BDD
- Construct BDD from Formula
- Properties (Advantages, Disadvantages)

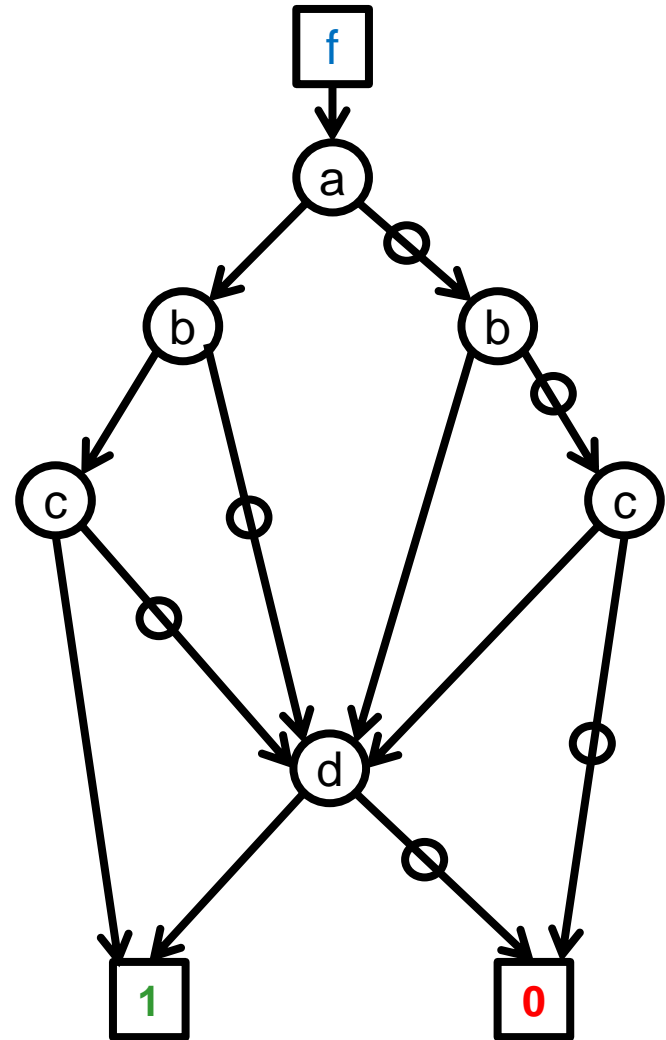
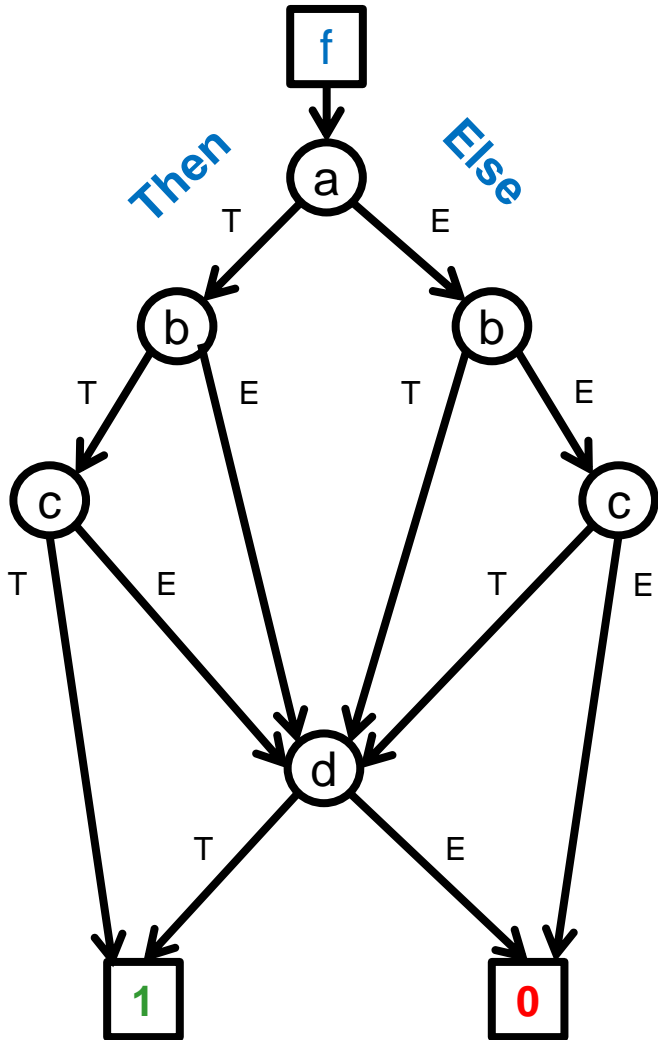


# Example: A simple BDD

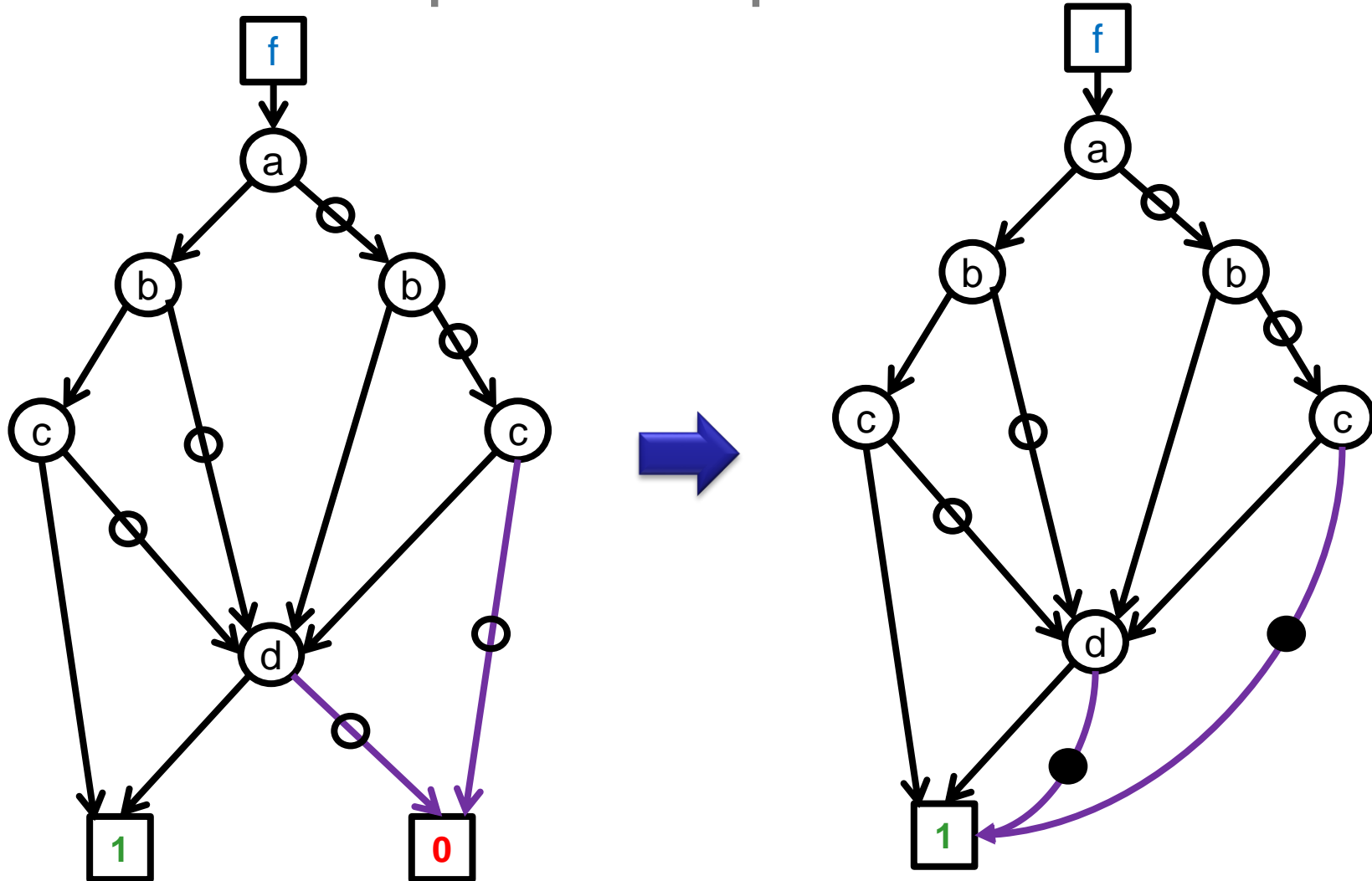


$$M := \{a = T, b = T, c = T, d = T\}$$

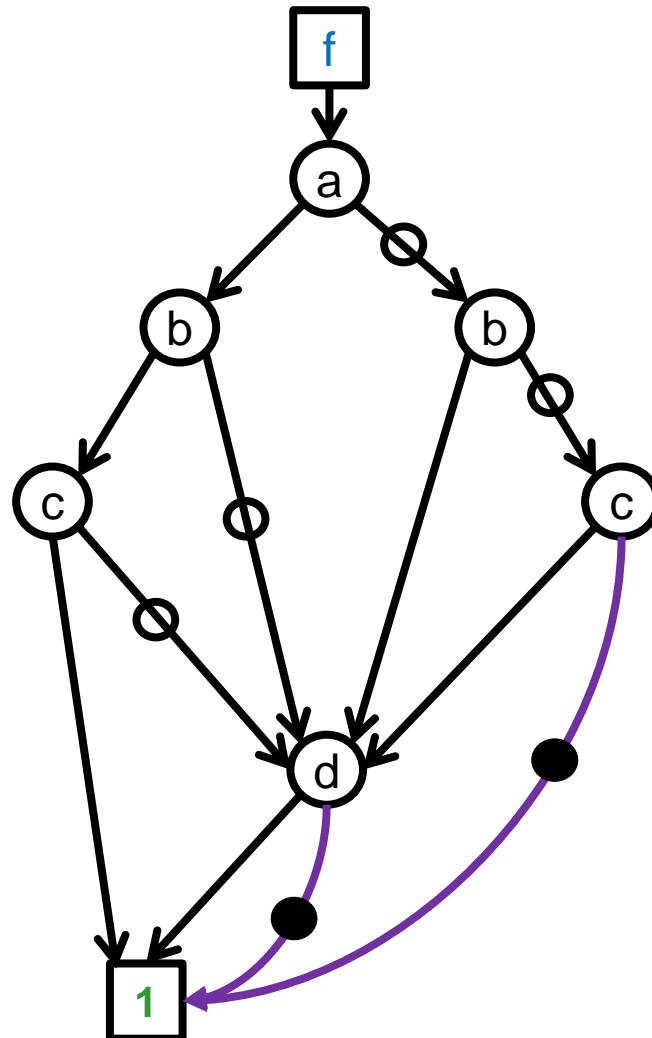
$M$  is a satisfying assignment



# Example: Complement Attribute

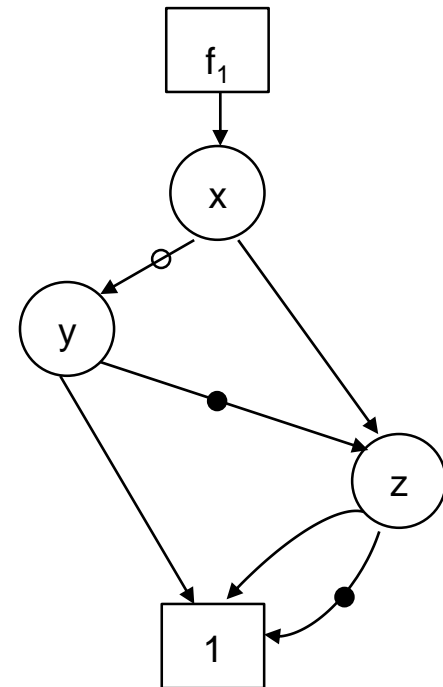


# From now on...



# Formal Definition of a BDD

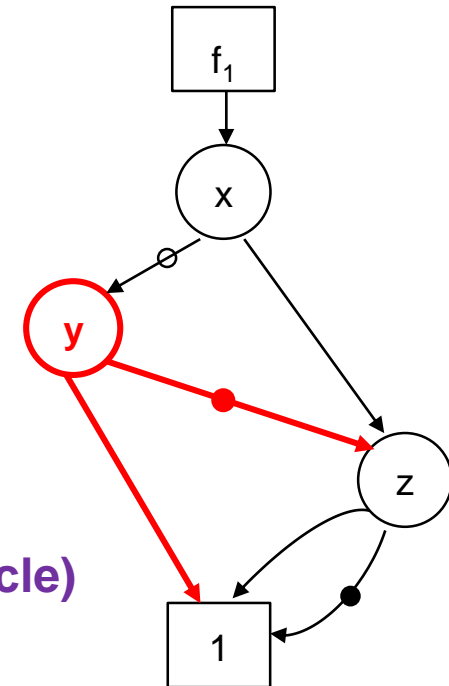
- Directed Acyclic Graph
- $(V \cup \Phi \cup \{\mathbf{1}\}, E)$ 
  - Internal Nodes  $v \in V$
  - Function Nodes  $f_i \in \Phi$
  - Terminal Node  $\mathbf{1}$
  - Edges  $E$ 
    - “Complement” attribute





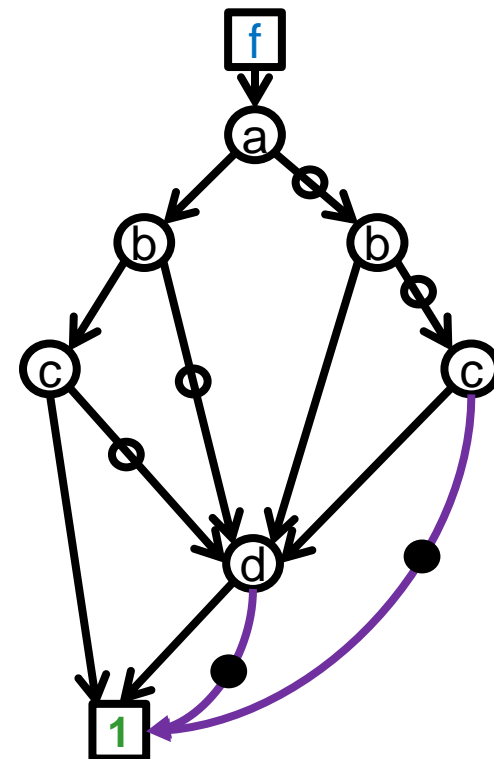
# Internal Node

- Label  $l(v) \in \{x_1, \dots, x_n\}$ 
  - Variables of  $f$
- Out-degree: 2
  - Then-Edge T
  - Else-Edge E
    - Marked with (empty) circle
    - Can have complement attribute (full circle)



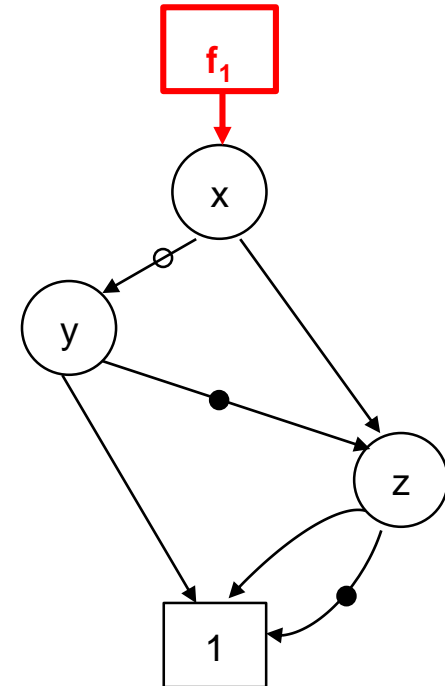
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    - Marked with (empty) circle
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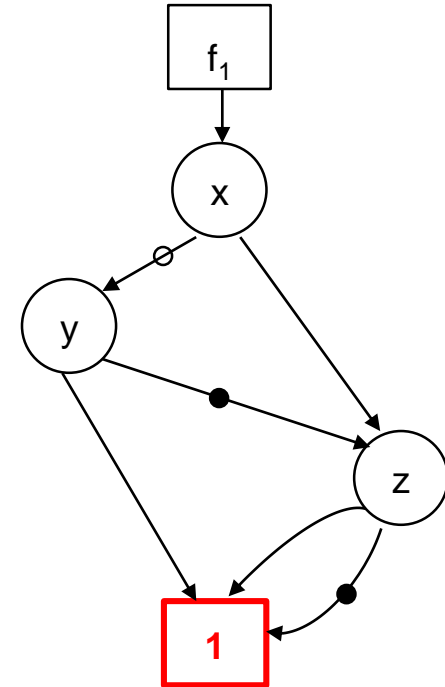
# Function Node

- Single Boolean Function  $f_i$
- In-degree: 0
- Out-degree: 1
  - Edge can have complement attribute

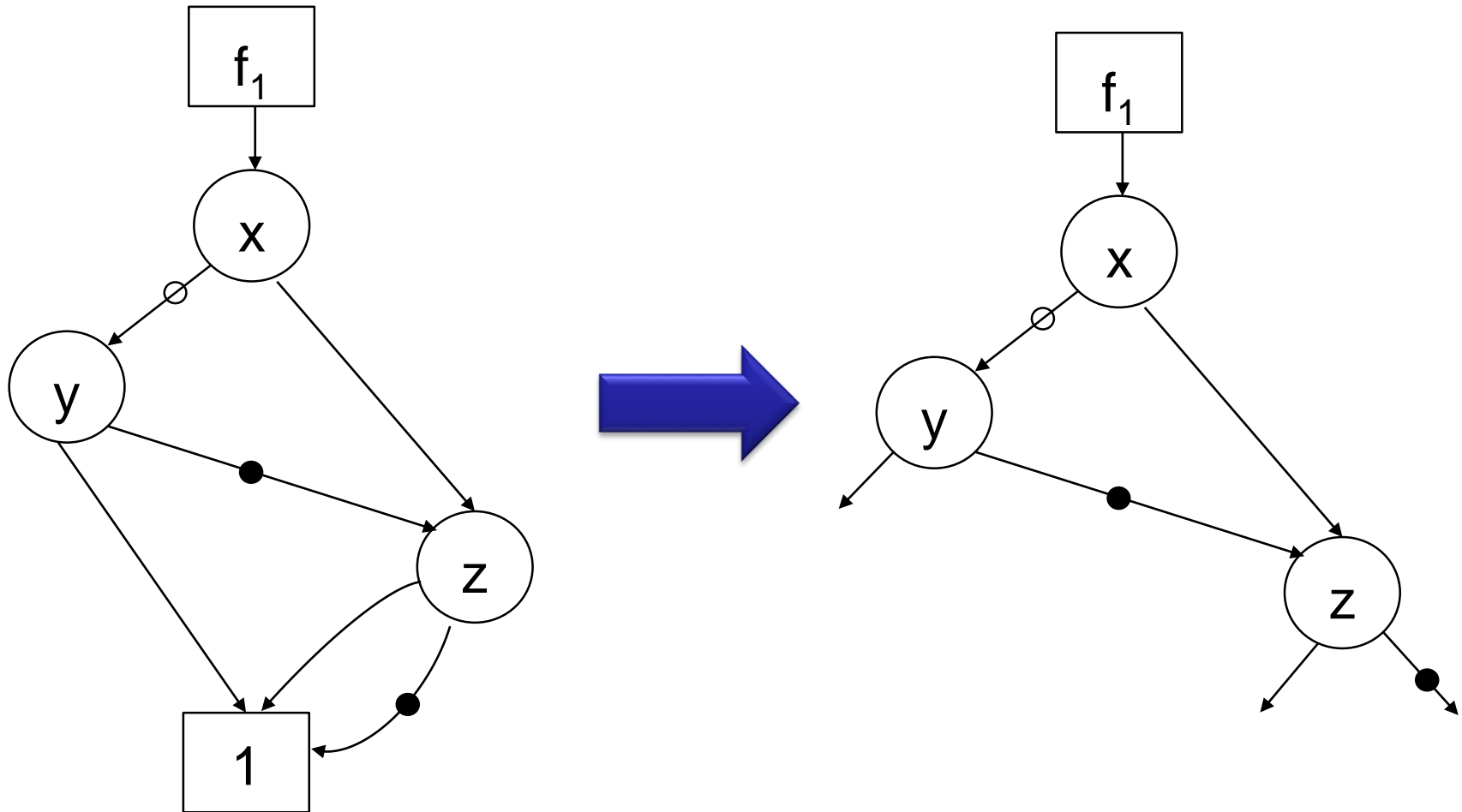


# Terminal Node

- Constant Function **TRUE**
- Out-degree: 0



# BDD with tangling Edges



# Size of BDD

- Worst case exponential
- Often: BDDs contain a lot of redundancy.  
Eliminating redundancy results in small BDD.

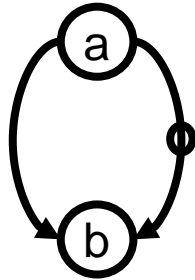
# Reduced Ordered BDDs (ROBDD)

- No duplicate sub-BDDs
- No redundant nodes
- **Canonical**
  - For given variable ordering

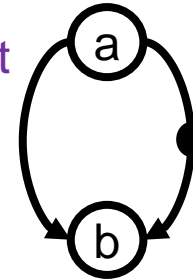
**Henceforth: BDD = ROBDD**  
(unless explicitly stated  
otherwise)

# Redundancy

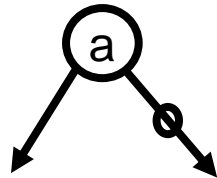
Redundant



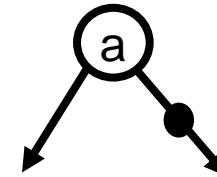
**NOT** Redundant



Redundant  
(special case)

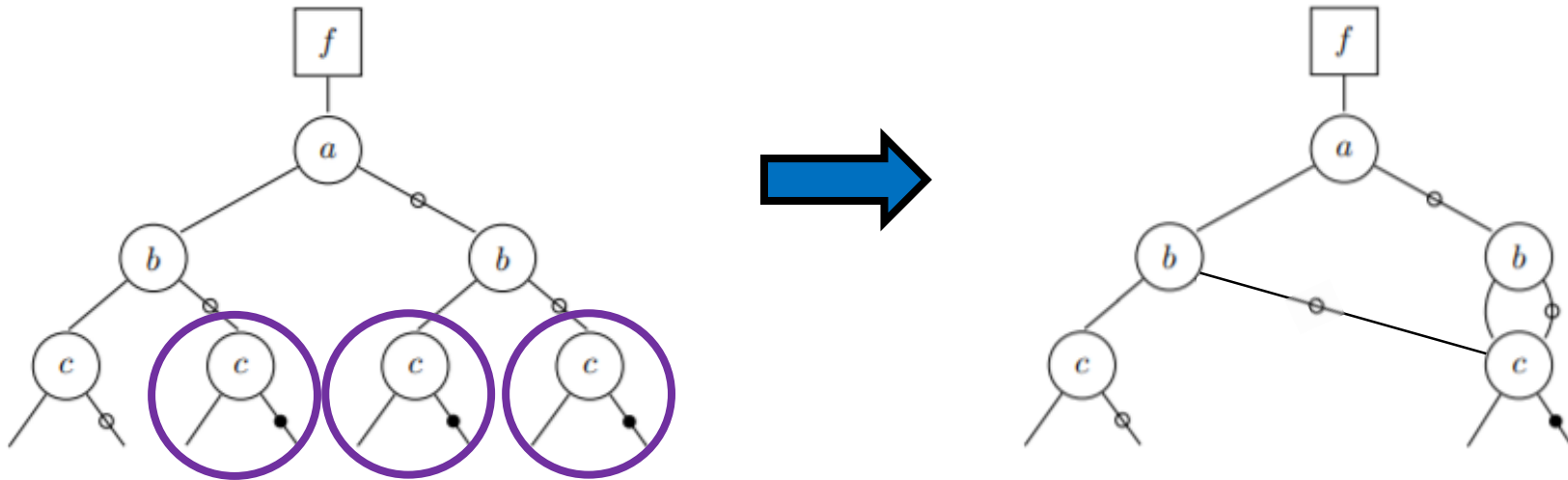


**NOT** Redundant  
(special case)

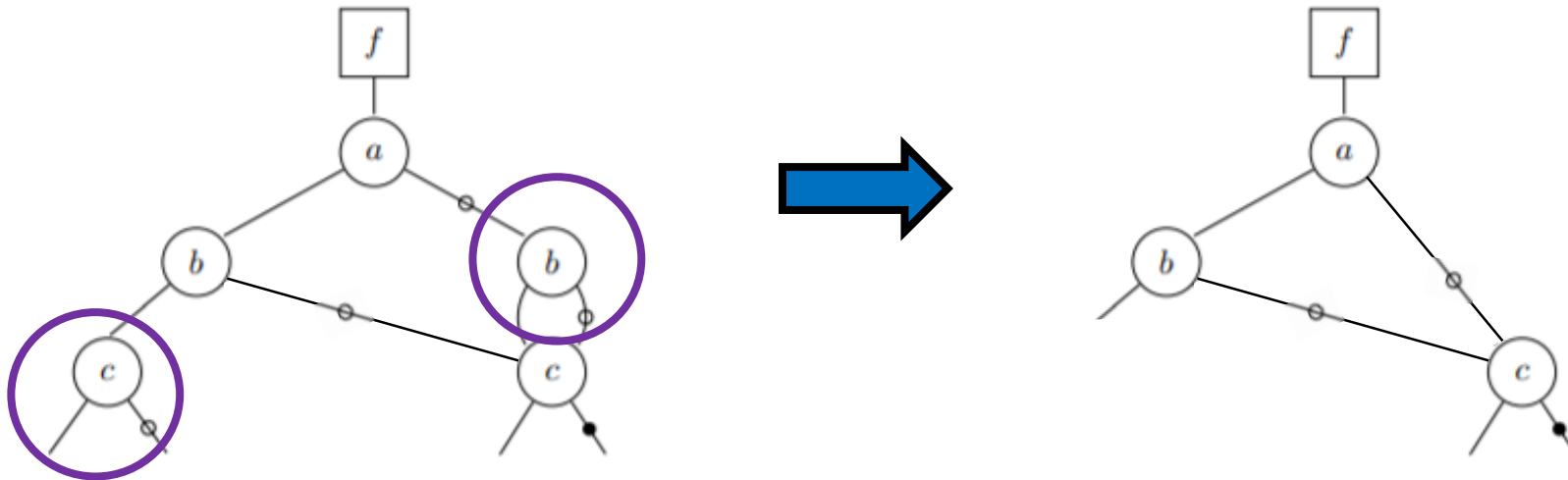




# No Duplicate Sub-BDD



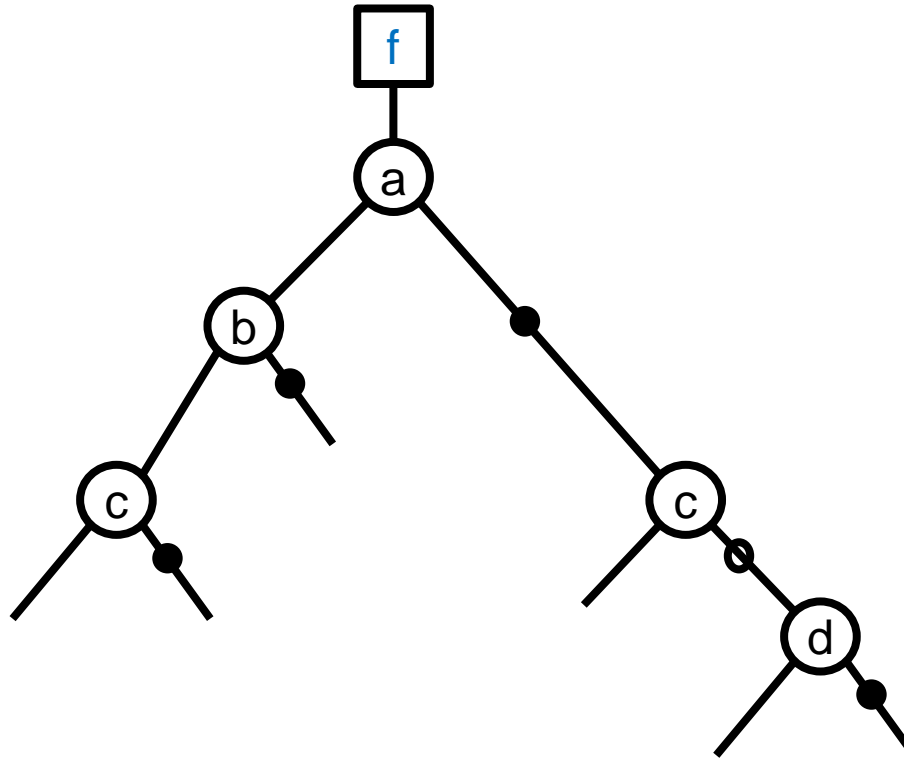
# No Redundant Nodes



# Ordered BDD

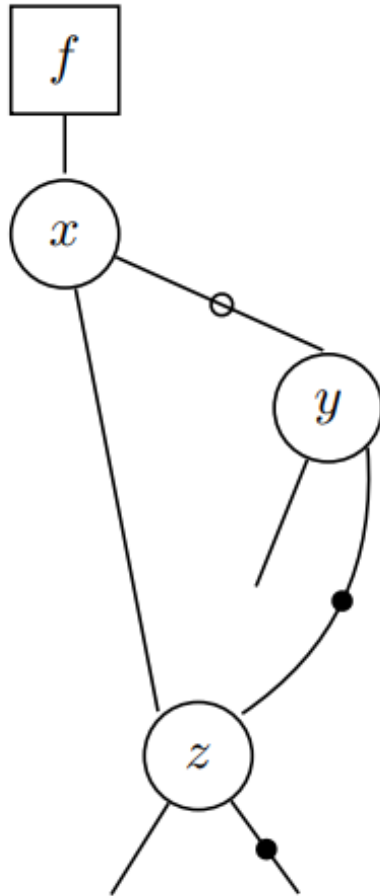
- Ordering on the variables along any path
  - e.g.,  $a < b < c < \dots$
- Variable order has big impact on BDD size

# From ROBDD to Formula



$$f = (a \wedge b \wedge c) \vee (\neg a \wedge \neg c \wedge \neg d)$$

# From ROBDD to Formula



$$f := (\neg x \wedge y) \vee (\neg x \wedge \neg y \wedge \neg z) \vee (x \wedge z).$$

# From Formula to ROBDD

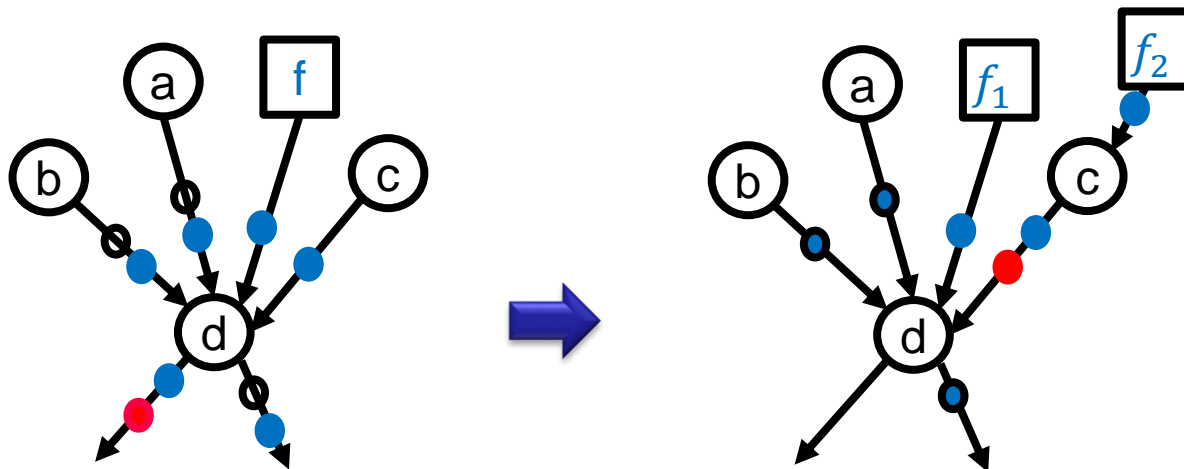
1. Compute all Cofactors
2. Draw BDD from Cofactors.
3. Shift Negations Upwards

# Step 1: Cofactors

- Boolean Formula  $f$
- w.r.t. a variable  $x$ 
  - Positive Cofactor  $f_x$ :  $f$  with  $x$  set to  $\top$
  - Negative Cofactor  $f_{\neg x}$ :  $f$  with  $x$  set to  $\perp$
- Example:
  - $f = (x \wedge y) \vee (\neg x \wedge z)$ 
    - $f_x = y$
    - $f_{\neg x} = z$

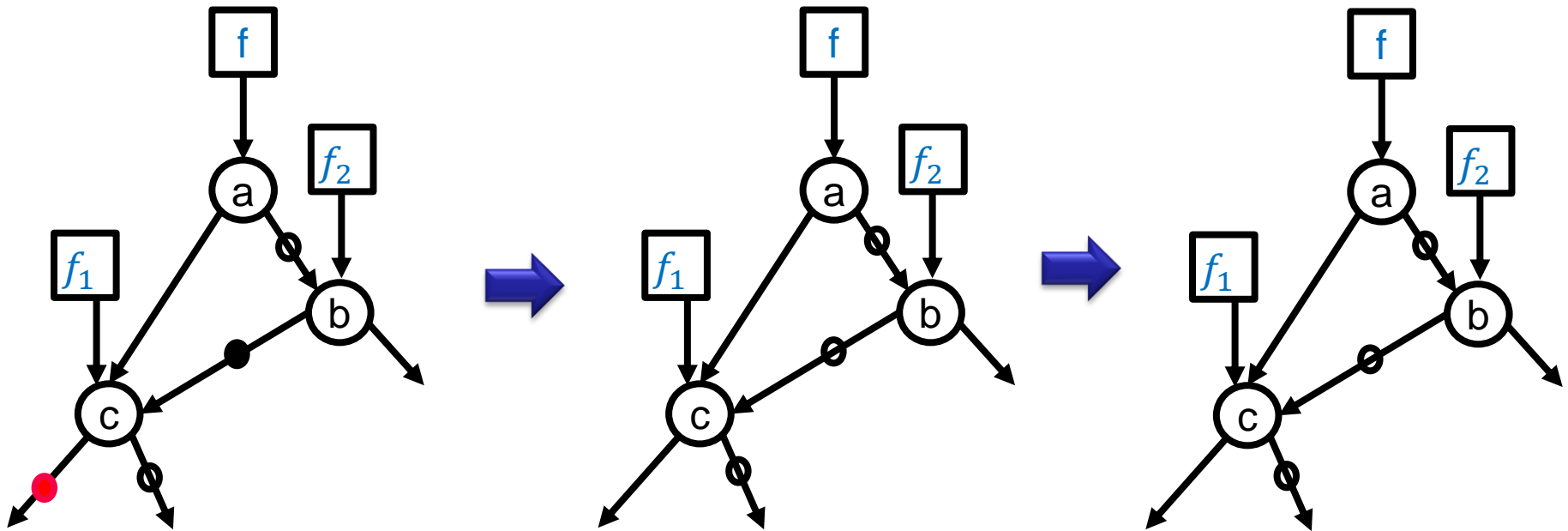
# Step 3: Dealing with illegal Complements

- „Problem“ pushed upwards
- → Repeat





# Step 3: Dealing with illegal Complements





# Compute BDD from Formula

$$f = (a \wedge \neg c) \vee (\neg a \wedge (b \vee (\neg b \wedge c)))$$

$$f = (a \wedge \neg c) \vee (\neg a \wedge (b \vee (\neg b \wedge c)))$$

$$f_a = \neg c$$

$$f_{ab} = \neg c = f_a$$

$$f_{abc} = \perp$$

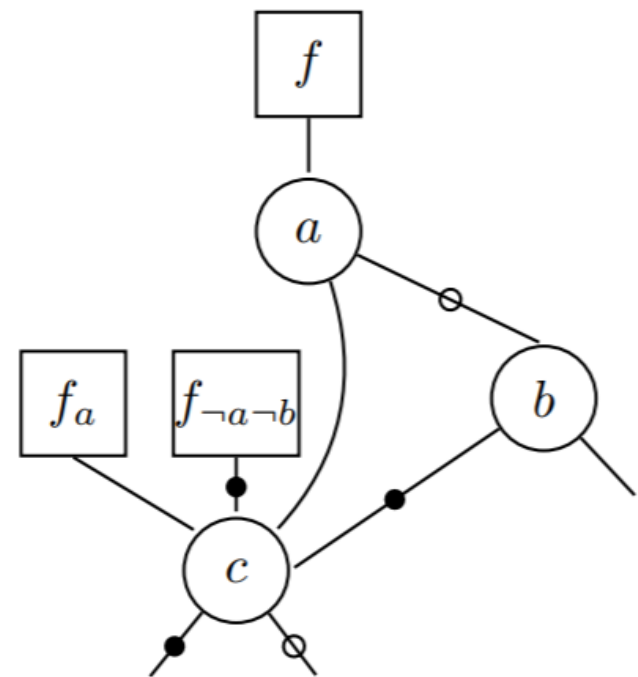
$$f_{ab\neg c} = \top$$

$$f_{a\neg b} = \neg c = f_a$$

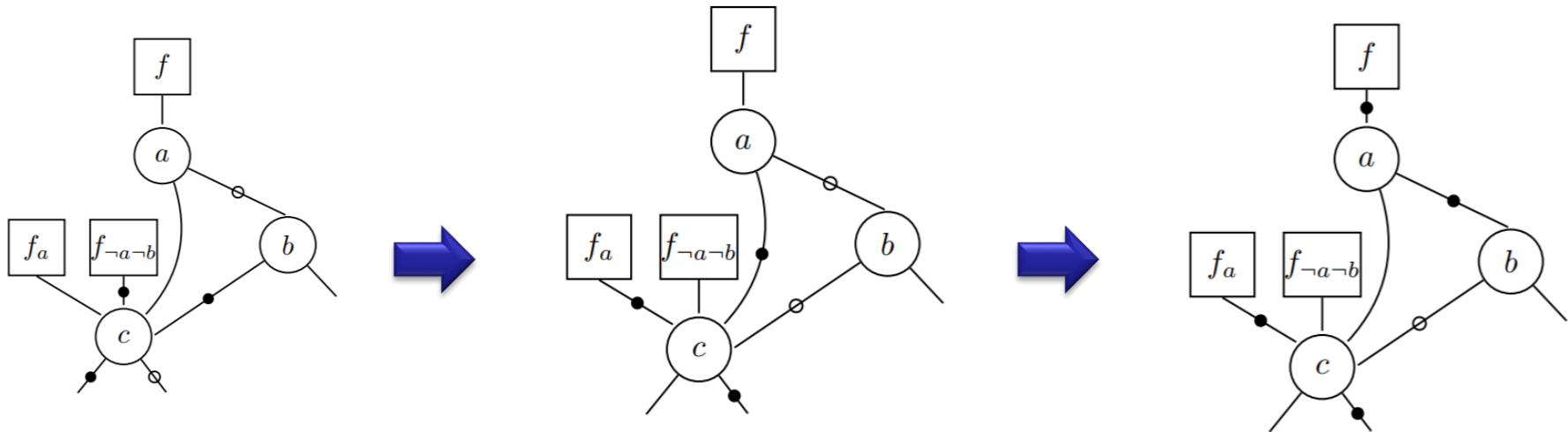
$$f_{\neg a} = b \vee (\neg b \wedge c)$$

$$f_{\neg ab} = \top$$

$$f_{\neg a\neg b} = c = \neg f_{ab}$$



# Compute BDD from Formula



# Advantages/ Disadvantages of BDDs

## + Size-Efficiency

- Worst case: exponential
- Efficient for many practical examples

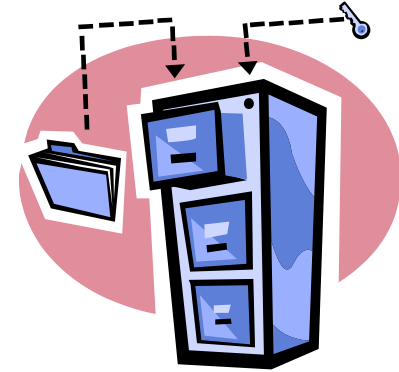
## + Efficient Operations

- e.g. AND, OR: Polynomial time
- Equivalence Check: Constant time
- Satisfiability and Validity Check: Constant Time

## – Variable order

- Big impact
- Hard to optimize

# Summary



- BDD = Data structure for Boolean Formulas
- BDD Construction
  - Via Cofactors
- BDD Properties
  - Canonicity, No redundancy
  - Efficient manipulations